



# CSS Animations

Working & Practical Applications

# POINTS TO COVER :-

## What is CSS Animation?

Main concepts & Fundamentals

## How the CSS works?

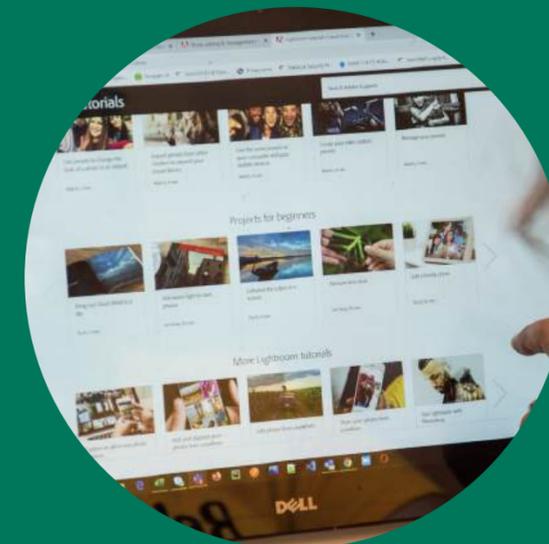
Browser rendering & Performance

## Practical Applications

Real world use and cases

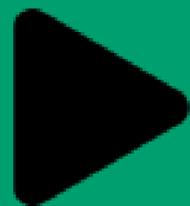
## Resources & Tools

Codes & Live examples



# WHAT IS CSS ANIMATION?

- CSS animation is that which allows animation of HTML elements without using JavaScript
- An animation lets an element gradually change from one style to another.
- In CSS animation, you must specify keyframes for the animation.
- Keyframes are what styles the element will have at certain times.



## @keyframes

Define animation stages with property changes at specific points



## animation property

Apply animations to elements with timing, duration, and behavior

## Keyframe

```
@keyframes fadeIn {  
  0% { opacity: 0; }  
  100% { opacity: 1; }  
}
```

```
@keyframes myAnimation {  
  0% { background-color: red; }  
  25% { background-color: yellow; }  
  50% { background-color: blue; }  
  100% { background-color: green; }  
}
```

## Element

```
.box {  
  animation-name: fadeIn;  
  animation-duration: 2s;  
  animation-timing-function: ease-in-out;  
  animation-delay: 0.5s;  
  animation-iteration-count: 1;  
}
```

Could also be written as:

```
animation: fadeIn 2s ease-in-out 0.5s 1;
```

```
div {  
  width: 100px;  
  height: 100px;  
  background-color: red;  
  animation-name: myAnimation;  
  animation-duration: 4s;  
  animation-fill-mode: forwards;  
}
```

## Keyframe

```
@keyframes myAnimation {  
  0% { background-color: red;  
    transform: translate(0px, 0px); } 25% {  
    background-color: yellow;  
    transform: translate(200px, 0px); }  
  50% { background-color: blue;  
    transform: translate(200px, 200px); }  
  75% { background-color: green;  
    transform: translate(0px, 200px); }  
  100%{ background-color: red;  
    transform: translate(0px, 0px); }  
}
```

## Element

```
div {  
  
  width: 100px; height: 100px;  
  background-color: red;  
  animation-name: myAnimation;  
  animation-duration: 4s;  
  animation-timing-function: linear;  
  animation-iteration-count: infinite;  
}
```

# KEY ANIMATION PROPERTIES



## **animation-duration**

How long the animation takes

*2s, 500ms*



## **animation-timing-function**

Speed curve of the animation

*ease, linear, cubic-bezier()*



## **animation-iteration-count**

Number of times to repeat

*1, 3, infinite*

# HOW BROWSERS RENDER ANIMATION?

- CSS animations run on the browser's rendering engine, potentially using **GPU acceleration for smooth 60fps performance.**

1

## Parse CSS

Browser reads  
@keyframes rules

2

## Calculate Values

Interpolates property  
values between  
keyframes

3

## Composite Layers

GPU-accelerated  
properties create  
separate layers

4

## Paint & Display

Browser repaints at  
~60fps for smooth  
animation

# BEST PRACTICES FOR GOOD PERFORMANCE



## GPU-Accelerated Properties

- transform
- opacity
- filter

## ⚠️ Avoid Animating

- width / height
- top / left / margin
- box-shadow (expensive)

- Limit simultaneous animations on complex pages
- Test on mobile devices for performance bottlenecks

# PRACTICAL APPLICATIONS UI/UX

## **Loading States**

Spinners, progress bars, skeleton screens

## **Micro-interactions**

Button hover effects, form validation feedback

## **Page Transitions**

Smooth navigation between views

## **Attention Grabbers**

Pulsing notifications, highlighting updates

# ADVANCED APPLICATIONS



## Responsive Animations

- Adapt to screen sizes
- prefers-reduced-motion media query
- Touch-friendly interactions



## Storytelling & Scroll Effects

- Parallax scrolling
- Progressive content reveal
- Interactive narratives



## Data Visualization

- Animated charts and graphs
- Transitions between states
- Real-time updates

# ANIMATIONS vs TRANSITIONS

## CSS Animations

- Define multiple keyframes
- Auto-play on page load
- Loop infinitely or specific count
- Complex timing control
- Better for storytelling

## CSS Transitions

- Two states: start and end
- Triggered by state change
- Simpler syntax
- One-time effect
- Better for interactions

# COMMON ANIMATION PATTERNS

## Fade In/Out

*Page elements, modals, tooltips*

## Slide In/Out

*Sidebars, notifications, drawers*

## Bounce/Pulse

*Buttons, alerts, call-to-actions*

## Rotate/Spin

*Loading indicators, icons*

## Scale/Zoom

*Image galleries, hover effects*

## Shake/Wobble

*Form validation errors*

# LIVE DEMONSTRATION

# BROWSER SUPPORT & COMPATIBILITY



CSS animations are widely supported across all modern browsers (Chrome, Firefox, Safari, Edge) with excellent backward compatibility.

## Use vendor prefixes for older browsers

*-webkit-animation, -moz-animation*

## Provide fallbacks for critical content

*noscript tags, static alternatives*

## Test with prefers-reduced-motion

*@media (prefers-reduced-motion: reduce)*

# RESOURCES & TOOLS

## Learning Platforms

- MDN Web Docs - CSS Animations
- CSS-Tricks Animation Guide
- W3Schools CSS Animation Tutorial

## Tools & Libraries

- Animate.css - Ready-made animations
- Animista - Animation generator
- Keyframes.app - Visual timeline editor

## Testing & Performance

- Chrome DevTools - Performance tab
- Lighthouse - Audit animations
- Can I Use - Browser compatibility

# KEY TAKEAWAYS

1 CSS animations provide smooth, performant motion without JavaScript

2 Use GPU-accelerated properties (transform, opacity) for best performance

3 Combine @keyframes with animation properties for precise control

4 Consider accessibility with prefers-reduced-motion queries

5 Animations enhance UX when used purposefully, not decoratively

**QUESTIONS?**

**THANK YOU FOR  
ATTENTION**